An after-school learning adventure

Grades 6-8
Table of Contents

Information for Program Staff
Acknowledgements
Introduction
Child Development Strategies
Taking a Stand Against Child Abuse
Starting 4-H Clubs in After-School Programs
Exploring Quality in After-School Programs
   For Middle School-Age Youth

Units

Unit 1: Take the Lead
Unit 2: Designer's Choice
Unit 3: SWAT: Strengthening Wellness and Activity in Teens
Unit 4: Green Acres
Unit 5: Buggin' Out
Unit 6: Biz Venture

Appendices

Appendix A: Evaluation Instruments for Each Unit (retrospective post-test)
Appendix B: Community Service
Appendix C: Parent Newsletters
Appendix D: PowerPoint Games